TRAINING MATRIX

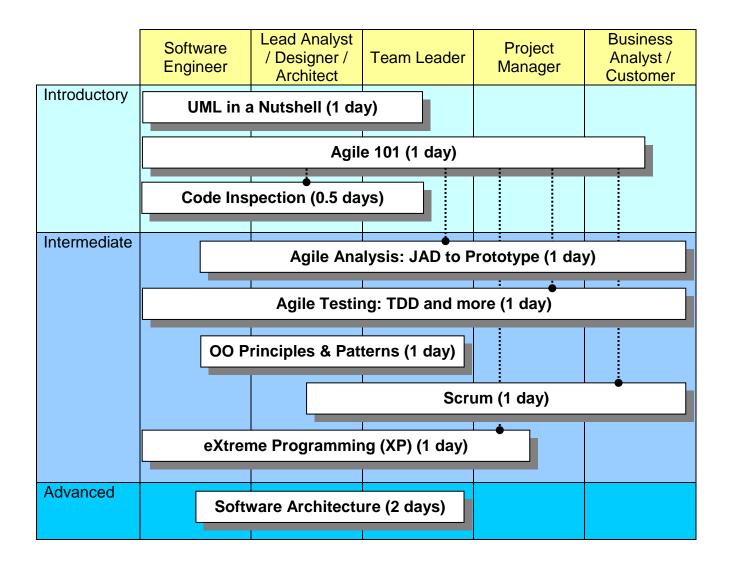|	Software Engineer	Lead Analyst / Designer / Architect	Team Leader	Project Manager	Business Analyst / Customer
Introductory	UML in a Nutshell (1 day)				
	Agile 101 (1 day)				
	Code Inspection (0.5 days)				
Intermediate		Agile Analysis: JAD to Prototype (1 day)			
	Agile Testing: TDD and more (1 day)				
	OO Principles & Patterns (1 day)				
			Scrum (1 day)		
	eXtreme Programming (XP) (1 day)				
Advanced	Software Architecture (2 days)				

These workshops extend the techniques introduced in the Agile 101 workshop.

Note: The training workshops are able to be customised for in-house training and most can be delivered in half day modules if required.